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|  |
| Ein neuer Anfang |
| Ein 10W30-Abenteuer |

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| Kristian Hermsdorf  17.11.2009 |

# Einleitung

## Rumor im Keller des Tempel

Ratten im Keller (Diablo-Tiles)

Schatzkiste:

* 1 mittlerer Heiltrank
* 1 Fackel
* 1 Seil
* 1 Ring des Charismas

Vom Priester:

* 20 LP
* Fertigkeit: Heilen
* Fertigkeit: Dem Tode entreißen

## Halunken im Kneipenviertel

Kneipenschläger: 1. Tag 2, 2. Tag Anzahl Helden +1 + Chef

Vom Wirt:

* 30 LP
* Style: Wuchtiger Schlag
* Style: Betäubungsschlag

## Diebe im Tempel

Wegelagerer im Keller (Mine-Tiles)

Vom toten Helden:

* Waffe
* Rüstung
* Kette des Schutzes

Vom Priester:

* 40 LP
* Fertigkeit: Regeneration
* Fertigkeit: Lebensentzug

## Bei den Magiern

Zwerge im Keller vom Magierturm

Aus Schatzkiste

* Elfenzauberstab des Zauberers
* Kev-Lar-Robe

Vom Magier:

* 50 LP
* Fertigkeit: Manabrand
* Style: Arkane Überladung
* Style: Starker Zauber

# Monster

## Ratten

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| **Ratte, Tier (120LP)** | | | | | | | | |  |
| Fertigkeiten |  | Items |  |  | ST | 5 | **Lernpunkte** | **12** |  |
| **Biss** 5, 1 Aktion |  |  | | | **3** | **Aktionen** | **1** |  |
|  |  |  | | | KO | 3 | **HP** | **20** |  |
|  |  |  | | | **1** |  |  |  |
|  |  |  | | | SN | 3 | **SF-Stich** | **5** |  |
|  |  |  | | | **1** | **SF-Hieb** | **2** |  |
|  |  |  | | | GE | 5 | **SF-Schnitt** | **3** |  |
|  |  |  | | | **5** | **SF-Magisch** | **0** |  |
| Styles |  |  | | | WI | 2 |  |  |  |
|  |  |  | | | **2** |  |  |  |
|  |  |  | | | CH | 1 |  |  |  |
|  |  |  | | | **1** |  |  |  |
|  |  |  | | | WA | 1 |  |  |  |
|  |  |  | | | **1** | **AW** | **5** |  |
|  |  |  | | | AP | 1 | **VW** | **5** |  |
|  |  |  | | | **1** | **BSP** | **5** |  |

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| **Oberratte, Tier (200LP)** | | | | | | | | |  |
| Fertigkeiten |  | Items |  |  | ST | 5 | **Lernpunkte** | **20** |  |
| **Biss 10, 1 Aktion** | |  | | | **3** | **Aktionen** | **2** |  |
|  |  |  | | | KO | 3 | **HP** | **25** |  |
|  |  |  | | | **1** |  |  |  |
|  |  |  | | | SN | 5 | **SF-Stich** | **10** |  |
|  |  |  | | | **1** | **SF-Hieb** | **4** |  |
|  |  |  | | | GE | 5 | **SF-Schnitt** | **6** |  |
| Bodybuilding 3 |  |  | | | **5** | **SF-Magisch** | **0** |  |
| Styles |  |  | | | WI | 2 |  |  |  |
|  |  |  | | | **2** |  |  |  |
|  |  |  | | | CH | 1 |  |  |  |
|  |  |  | | | **1** |  |  |  |
|  |  |  | | | WA | 1 |  |  |  |
|  |  |  | | | **1** | **AW** | **10** |  |
|  |  |  | | | AP | 1 | **VW** | **5** |  |
|  |  |  | | | **1** | **BSP** | **10** |  |

## Kneipenschläger

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| **Raufbold, Mensch (200LP)** | | | | | | | | |  |
| Fertigkeiten |  | Items |  |  | ST | 5 | **Lernpunkte** | **20** |  |
| **Waffenlos** 7, 1 Aktion | | Lederhemd (3,1,3,0) 2 <ST> | | | **3** | **Aktionen** | **2** |  |
|  |  | Lederhose (3,1,3,0) 2 <KO> | | | KO | 5 | **HP** | **31** |  |
|  |  | Lederschuhe(3,1,3,0) 2 <SN> | | | **1** |  |  |  |
|  |  |  | | | SN | 5 | **SF-Stich** | **12** |  |
|  |  |  | | | **1** | **SF-Hieb** | **6** |  |
|  |  |  | | | GE | 7 | **SF-Schnitt** | **12** |  |
| Bodybuilding 3 |  |  | | | **5** | **SF-Magisch** | **0** |  |
| Styles |  |  | | | WI | 2 |  |  |  |
|  |  |  | | | **2** |  |  |  |
|  |  |  | | | CH | 1 |  |  |  |
|  |  |  | | | **1** |  |  |  |
|  |  |  | | | WA | 1 |  |  |  |
|  |  |  | | | **1** | **AW** | **7** |  |
|  |  |  | | | AP | 1 | **VW** | **5** |  |
|  |  |  | | | **1** | **BSP** | **5** |  |

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| **Raufbold-Chef, Mensch (300LP)** | | | | | | | | |  |
| Fertigkeiten |  | Items |  |  | ST | 5 | **Lernpunkte** | **30** |  |
| **Messerkampf** 10, 1 Aktion | | Gutes Lederhemd (4,1,4,0) 1 <ST> | | | **4** | **Aktionen** | **4** |  |
|  |  | Lederhose (3,1,3,0) 2 <KO> | | | KO | 5 | **HP** | **35** |  |
|  |  | Lederschuhe(3,1,3,0) 2 <SN> | | | **3** |  |  |  |
|  |  |  | | | SN | 10 | **SF-Stich** | **13** |  |
|  |  |  | | | **3** | **SF-Hieb** | **6** |  |
|  |  |  | | | GE | 6 | **SF-Schnitt** | **13** |  |
| Bodybuilding 5 |  |  | | | **6** | **SF-Magisch** | **0** |  |
| Styles |  | Schweres Eisen-Messer (SP: 8, Aktionen: 1) | | | WI | 2 |  |  |  |
| 1 x Angriffskombination II | |  | | | **2** |  |  |  |
|  |  |  | | | CH | 1 |  |  |  |
|  |  |  | | | **1** |  |  |  |
|  |  |  | | | WA | 1 |  |  |  |
|  |  |  | | | **1** | **AW** | **10** |  |
|  |  |  | | | AP | 1 | **VW** | **9** |  |
|  |  |  | | | **1** | **BSP** | **11** |  |

## Wegelagerer

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| **Wegelagerer, Mensch (340LP)** | | | | | | | | |  |
| Fertigkeiten |  | Items |  |  | ST | 10 | **Lernpunkte** | **35** |  |
| **Hiebwaffe** 10 |  | Lederrüstung (5,3,4,0) 4 <ST>, 2 <KO> | | | **3** | **Aktionen** | **2** |  |
|  |  | Lederhose (3,1,3,0) 2 <KO> | | | KO | 5 | **HP** | **45** |  |
|  |  | Lederschuhe(3,1,3,0) 2 <SN> | | | **1** |  |  |  |
|  |  | Lederkappe (3,1,3,0) 2 <WA> | | | SN | 5 | **SF-Stich** | **19** |  |
|  |  |  | | | **3** | **SF-Hieb** | **8** |  |
|  |  |  | | | GE | 4 | **SF-Schnitt** | **18** |  |
| Bodybuilding 5 |  |  | | | **4** | **SF-Magisch** | **0** |  |
| Styles |  | Dornenkeule (SP: 6, 3 <ST>), Benutzung: 2<Aktionen>, | | | WI | 2 |  |  |  |
| 1 x Offensiver Stand 1 | | 2 <ST> | | | **2** |  |  |  |
| 1 x Betäubungsschlag I | |  | | | CH | 1 |  |  |  |
|  | |  | | | **1** |  |  |  |
|  | |  | | | WA | 1 |  |  |  |
|  | |  | | | **1** | **AW** | **12** |  |
|  | |  | | | AP | 1 | **VW** | **8** |  |
|  | |  | | | **1** | **BSP** | **16** |  |

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| **Wegelagerer Schütze, Mensch (470LP)** | | | | | | | | |  |
| Fertigkeiten |  | Items |  |  | ST | 8 | **Lernpunkte** | **50** |  |
| **Bogen** 11, RW6 |  | Lederrüstung (5,3,4,0) 4 <ST>, 2 <KO> | | | **2** | **Aktionen** | **2** |  |
|  |  | Lederhose (3,1,3,0) 2 <KO> | | | KO | 5 | **HP** | **41** |  |
|  |  | Lederschuhe(3,1,3,0) 2 <SN> | | | **0** |  |  |  |
|  |  | Lederkappe (3,1,3,0) 2 <WA> | | | SN | 5 | **SF-Stich** | **19** |  |
|  |  |  | | | **3** | **SF-Hieb** | **8** |  |
|  |  |  | | | GE | 4 | **SF-Schnitt** | **18** |  |
| Bodybuilding 5 |  |  | | | **2** | **SF-Magisch** | **0** |  |
| Styles |  | Eisen-Langbogen (SP:16, 2 <GE> 2 <ST>) | | | WI | 2 |  |  |  |
| 3 x Schütze I | | Benutzung: 2<Aktionen>, 2 <WA> | | | **2** |  |  |  |
| AW+1, VW-2 | | Normale Pfeile | | | CH | 1 |  |  |  |
|  | |  | | | **1** |  |  |  |
| 1 x Doppelpfeil I | |  | | | WA | 11 |  |  |  |
| +W, AW-7 | |  | | | **8** | **AW** | **11** |  |
|  | |  | | | AP | 1 | **VW** | **7** |  |
|  | |  | | | **1** | **BSP** | **24** |  |

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| **Wegelagerer Chef, Mensch (750 LP)** | | | | | | | | |  |
| Fertigkeiten |  | Items |  |  | ST | 12 | **Lernpunkte** | **90** |  |
| **Hiebwaffe** 12 |  | Gute Lederrüstung (7,4,8,0) 2 <ST>, 1 <KO> | | | **5** | **Aktionen** | **3** |  |
|  |  | Lederhose (3,1,3,0) 2 <KO> | | | KO | 8 | **HP** | **76** |  |
|  |  | Lederschuhe(3,1,3,0) 2 <SN> | | | **4** |  |  |  |
|  |  | Lederkappe (3,1,3,0) 2 <WA> | | | SN | 10 | **SF-Stich** | **22** |  |
|  |  |  | | | **8** | **SF-Hieb** | **13** |  |
| Dickhäuter 6 |  |  | | | GE | 6 | **SF-Schnitt** | **23** |  |
| Bodybuilding 8 |  |  | | | **6** | **SF-Magisch** | **3** |  |
| Styles |  | Gute Dornenkeule (SP: 9, 3 <ST>), | | | WI | 4 |  |  |  |
| 2 x Offensiver Stand II | | Benutzung: 2<Aktionen>, 2 <ST> | | | **4** |  |  |  |
| AW+4, VW-4 | |  | | | CH | 1 |  |  |  |
|  | |  | | | **1** |  |  |  |
| 2 x Rundumschlag I | |  | | | WA | 2 |  |  |  |
| AW-5, VW-7 | |  | | | **0** | **AW** | **12** |  |
|  | |  | | | AP | 6 | **VW** | **10** |  |
|  | |  | | | **6** | **BSP** | **31** |  |

## Dunkelzwerge

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| **Dunkelzwerg, Zwerg (550LP)** | | | | | | | | |  |
| Fertigkeiten |  | Handaxt (SP 8) |  |  | ST | 12 | **Lernpunkte** | **85** |  |
| Axtkampf 12 | | 3 <ST>, 2 <Aktionen> | | | **3** | **Aktionen** | **3** |  |
| Dickhäuter 4 |  |  | | | KO | 10 | **HP** | **60** |  |
| Bodybuilder 5 |  | Leichtes Kettenhemd (7, 6, 11, 0) | | | **5** |  |  |  |
|  |  | 4<ST> 3<KO> 1<SN> | | | SN | 5 | **SF-Stich** | **26** |  |
|  |  |  | | | **1** | **SF-Hieb** | **21** |  |
|  |  | Lederstiefel (4,2,4,0) | | | GE | 6 | **SF-Schnitt** | **35** |  |
| Minengräber 5 |  | 3<SN> | | | **6** | **SF-Magisch** | **11** |  |
| Styles |  |  | | | WI | 4 |  |  |  |
| 2 x Offensiver Stand II | | Lederhose (3,1,3,0) | | | **4** |  |  |  |
| +4AW, -4VW | | 2<KO> | | | CH | 2 |  |  |  |
| 2 x Letzter Hieb I  150% Schaden | |  | | | **2** |  |  |  |
|  | | Eisen-Helm (7,7,12,0) | | | WA | 5 |  |  |  |
|  | | 4<WA>, 2<ST> | | | **5** | **AW** | **12** |  |
|  | |  | | | AP | 2 | **VW** | **8** |  |
|  | |  | | | **2** | **BSP** | **32** |  |

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| **Heiler, Zwerg (750LP)** | | | | | | | | |  |
| Fertigkeiten |  | Zauberstab |  |  | ST | 6 | **Lernpunkte** | **85** |  |
| Heilung X, 4F, 20HP | |  | | | **0** | **Aktionen** | **3** |  |
| Lebensentzug X, 4F, 10SP | |  | | | KO | 5 | **HP** | **43** |  |
|  |  | Leichtes Kettenhemd (7, 6, 11, 0) | | | **0** |  |  |  |
|  |  | 4<ST> 3<KO> 1<SN> | | | SN | 5 | **SF-Stich** | **26** |  |
| Ausweichen 8 |  |  | | | **1** | **SF-Hieb** | **21** |  |
| Dickhäuter 4 | BodyBld 5 | Lederstiefel (4,2,4,0) | | | GE | 4 | **SF-Schnitt** | **35** |  |
| Minengräber 5 |  | 3<SN> | | | **4** | **SF-Magisch** | **15** |  |
| Styles |  |  | | | WI | 4 |  |  |  |
| 1 x Arkane Überladung | | Lederhose (3,1,3,0) | | | **4** |  |  |  |
| +1W | | 2<KO> | | | CH | 10 |  |  |  |
| 2 x Flächenzauber II | |  | | | **4** |  |  |  |
|  | | Eisen-Helm (7,7,12,0) | | | WA | 8 |  |  |  |
|  | | 4<WA>, 2<ST> | | | **8** | **AW** | **-** |  |
|  | |  | | | AP | 10 | **VW** | **8** |  |
| Strahlender Anführer 10, R2, **+3** | |  | | | **10** | **BSP** | **-** |  |

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| **Dunkelzwerg-Chef, Zwerg (1130LP)** | | | | | | |  |
| Fertigkeiten |  | Stahlaxt (SP 13) | ST | 15 | **Lernpunkte** | **150** |  |
| Axtkampf 15 | | 3 <ST>, 2 <Aktionen> | **4** | **Aktionen** | **4** |  |
| Dickhäuter 8 |  |  | KO | 15 | **HP** | **95** |  |
| Bodybuilder 10 |  | Kettenhemd (10, 8, 12, 0) | **6** |  |  |  |
|  |  | 6<ST> 4<KO> 2<SN> | SN | 10 | **SF-Stich** | **37** |  |
|  |  |  | **4** | **SF-Hieb** | **28** |  |
|  |  | Lederstiefel aus genietetem Leder (8,3,8,0) | GE | 6 | **SF-Schnitt** | **51** |  |
| Minengräber 5 |  | 4<SN> | **6** | **SF-Magisch** | **24** |  |
| Styles |  |  | WI | 4 |  |  |  |
| 2 x Offensiver Stand II | | Eisen-Kettenhose (5,3,12,0) | **4** |  |  |  |
| +4AW, -4VW | | 5<KO> | CH | 2 |  |  |  |
| 2 x Letzter Hieb II | |  | **2** |  |  |  |
| +1W, 200% Schaden | | Eisen-Helm (7,7,12,0) | WA | 5 |  |  |  |
|  | | 4<WA>, 2<ST> | **1** | **AW** | **15** |  |
|  | |  | AP | 6 | **VW** | **11** |  |
|  | | Einfacher Ringe des Magischen Schutzes | **6** | **BSP** | **43** |  |